BLUE ALERT 2ND ISSUE.

March 2009 – Captain Christian, Editor



ISSUE TWO

EDITORS NOTE:

I've been looking forward to the release of this issue for a long time now. I knew that this episode would be the bast because i serve with some of the most talented officers. My only hope is that the next issue will be even better. Enjoy and feel free to give me any feedback. Special thanks to Commander Jade for assisting me with the new graphics.

Ship Spotlight By Lt Commander Liz Sur'shess

Galaxy Class- A Jewel of a Flagship

The *Galaxy*-class star ship is one of the most instantly recognizable icons of Star Trek. And for good reason. Featured as the ship of the second series, The Next Generation, the *Galaxy*-class stands as a memento to the days when one major plot line was still adhered to all Star Trek episodes.

The *Galaxy*-class was designed by Andrew Probert. The interiors, such as the bridge, ready room, and Ten Forward, were designed by Herman Zimmerman and Richard James. On-screen, the *Galaxy*-class technical readouts were seen on a display in the conference room on board the *Enterprise*-D.

The *Galaxy*-class weighed in at 642 meters long, with an impressive 42 decks. If that still isn't wowing you, the *Galaxy*-class was crewed by 1,014 crewers- not including their families!

This ship could reach 9.8 warp, with many risks involved. Standard cruising speed came in at 8 or 9 warp. She was armed with 14 phaser banks, 2 torpedo launchers, and 250 photon torpedoes at all times.

The *Galaxy*-class, best known and recognized as the Enterprise-D, holds a soft spot in the hearts of many Star Trek fans. After all, she is the biggest, and hence the best.

Officer Profile By Lt.jg Greg Campbell

Name: Ryan Dean

Position: Commanding Officer, Online Starbase

Location: USA

Hobbies: Graphic design, running on the treadmil, writing, acting, and directing

Enjoys: I love spending time with my wife. As far as food, I love pizza. In terms of other things, I love movies and any chance I get to act in or work on independent productions. My TV shows I can't do without - Star Trek, Stargate, NCIS, and anything dealing with political commentary. I love wearing a uniform, whether it be military with medals or a civilian suit with a tie.

Hates: I can't stand people who go through life not respecting others.

Guilty Pleasures: Watching reality shows like Celebrity Apprentice.

CD in the Car Right Now: Lost Prophets

First Encountered Star Trek: I think the first time I was ever exposed to Star Trek was one of the TOS movies, and I think it was Star Trek IV: The Voyage Home when it was shown on TV.

Other Interesting Facts: I have some fun facts about my service with Online Starbase: My first real assignment was that of "Junior Recruiter." At that point, OSB was a "by-invitation-only" organization on MSN Groups. Something some people may not know: Many of you know that I served as second in command of the base under the leadership of Admiral Vanguard for quite a while. However, I was not his first Executive Officer. Sarah Montgomery (Captain, OSB), served as his XO for close to a year prior to her recall to active duty with the US Armed Forces. After this, I became the Executive Officer, a position I held until I was promoted to CO in December of 2008.

Species of the Delta Quadrant, Encountered by U.S.S. Voyager By Cmdr Daxino Joel

Since USS Voyager launch from Utopia Planitia Fleet Yards orbiting Mars, Voyager was thrown into the Delta Quadrant they have expanded there knowledge on different anomalies, Species and also known more on that quadrant. The journey home for Voyager has been quite eventful and has not been an easy rid especially when they have done time travel and encountering new and different species. During there 7 years in the quadrant they expanded there knowledge of the universe much future for the Federation and it had an impact on all the crew that was on Voyager. Several species were represented on Voyager from the alpha quadrant, which included Humans, Vulcans, Bolians, Betazoids, Bajorans, a Klingon/Human hybrid, a Ktarian/Human hybrid, and others

The first species that Voyager encountered were Talaxian, Ocampa, Kazon-Ogla, the Talaxian and Ocampa, Neelix and Kes, were friendly towards them. But it was a different case with the Kazon and it seemed inevitable in the end that they would be enemies when Voyager destroyed the Caretakers array.

In 2373, Voyager finally encountered Species 8472, a race which is more powerful than the Borg. During that time, Voyager forged a temporary alliance with the Borg, which meant being involved in the Borg-Species 8472 War. Species 8472 came from fluidix space and no other life forms lived there and they were bent on destroying the whole galaxy.

Starfleet had presumed Voyager had been destroyed in the Badlands until 2374, when the Doctor (EMH) was transmitted to the Federation starship USS Prometheus using a Hirogen owned relay station and finally made contact with the Federation and set the record straight. As we know the Hirogen were a species that hunted other humanoid as prey and wanted Voyager for there own as a trophy which they were not able to accomplish even after capturing Voyager.

In 2375, Voyager found the USS Equinox, which was also stranded in the Delta Quandrant by the Caretaker as well. Captain Janeway eventually learned what the Equinox crew's were doing criminal experiments on a species of Nucleogenic Lifeforms. The Nucleogenic Lifeforms species were from a different realm and managed to make peace with the again once USS Equinox was punished but was eventually destroyed while the crew survived but stripped off rank.

- Kes uses her new powers of psionic abilities and pushes Voyager 9,500 light years closer to Earth, as well as pushing them out of Borg Space.
- The new astrometrics lab, designed by Ensign Harry Kim and Seven of Nine. They were able to plot a new course to Earth taking 5 years off there journey.
- Quantum slipstream drive technology is discovered aboard the USS Dauntless, bringing Voyager 300 light years to Earth.
- Voyager enters a region of space called The Void and discovers a wormhole that brings them 2,500 light years closer to Earth as well as getting them out of a Dark region which they were trapped in for some months.
- Voyager attempts to use the Quantum slipstream drive again. They travel 10,000 light years before it collapses because of an alternate future.

- They raid a Borg Sphere and steal a transwarp coil. They use it for a rescue mission first, then Voyager manages to travel 20,000 light years closer to Earth.
- Voyager uses a graviton catapult which was designed by an alien called Tash and they managed to travel 3000 light years closer to Earth.
- Q provides Janeway with a map containing a shortcut back to Earth cutting a few years of there journey.
- Voyager finally gets back to Federation space

The crew of Voyager made more first contacts than any other Federation starship since the era of James T. Kirk and the original USS Enterprise. List Below.

Nacene, Talaxians, Kazon, Ocampa, Vidiians, Voth, Species 8472, Hirogen, Malon, Devore, Vaadwaur, Brunali, Zahl, Yallitian, Wysanti, Wyngari, Vostigye, Vori, Cytoplasmic lifeform, Vok'sha, Vojean, Vhnori, Argala, Ventu, Vaskan, Varro, Uxali, Turei, Trabe, Benkaran, Terrellian, Terkellian, Caatati, Telsian, Tarkan, Boray, Taresian, Takrit, Takarian, Tak Tak, Swarm, Srivani. Sky Spirits, Dream species, Silver Blood, Sikarian, Shivolian, Serosian, Sakari, Species 116, Species 125, Ovion, Species 149, Species 259, Species 262, Entaban, Species 263, Species 312, Benthan, Species 571, Species 5174, Arrithean, Species 5973, Species 6339, Species 10026, Rakosan, Ram Izad, Ramuran, Rilnar.

Qomar, Quarren, Parein, Pendari, Alsuran, Pensarkan, Ponea, Pralor, N'Kree, Cravic, Nasari, Alkian, Nassordin, Drayan, Nechani, Ankari, Nyrian, Enaran, Nygean, Borg, Nuu'Bari, Numiri, Chessu, Botha, Norcadian, Nihydron, Night Aliens, Banean, Nezu, Mylean, Mislenite, Bara Plenum, Motali, Dralian, Morphinian, Monean, Farn, Mikhal Traveler, Mawasi, Mari, Malon, Malkoth, Fantome's species.

Entharan, Maldorian, Makull's species, Ledosian, Lokirrim, Lyridian, Kadi, Kartelan, Kesat, Kinbori, Kyrian, Krenim, Aksani, Kraylor, Kradin, Haakonian, Ba'neth, Komar,

Biomimetic lifeform, Kohl, Kmada, Chokuzan, Antarian, Kobali, Kolaati, Hazari, Akritirian, Kolhari, Ilari, B'omar, Dinaali, Ilidarian, Brenari, Imhotep, Etanian, Garenor, Garan, Druoda, Briori, Annari

Since there arrival in the Delta quadrant and there final arrival back to the Federation they had managed to gather millions of information about the Delta quadrant, the species, star charts or map of that quadrant that they did not have before.

CAPTION THIS! WEEKLY WINNERS

03.09-16.09

IMAGE:



1st Place - Liz Sur'Shess

"Ah! Horrid special effects in my face!! Help me!"

2nd Place - 8472

'When patty-cake goes horribly wrong."

3rd Place - Sojikari

Bill Shatner: OH GOD! DON'T EAT ME!

Betty the Mean old Yeti: Psh. Please. I just wanted your' autograph. I don't eat ham.

JUDGE: Commander Jade

03.16-23.09

IMAGE:



1st Place - MacGyver

"This nose flute isn't working"

2nd Place - Katharyn R. King

"Snorting coke was NOT what the Captain meant by exploring more human recreation!"

3rd Place - Admiral Dean

"I can never get the last tic tac."

JUDGE: Lt. JG Richard Boudreau

Congratulations to all the winners!

Command and Personnel Update By Lieutenant Commander T.Kerr

March has been very busy, with a great deal of new members registering, and becoming active! Well done, to those who have joined this wonderful Base! There was a surge of new members in late February, and the Base has grown by 30 or so officers since the middle of February. Also, I would like to acknowledge the fact that several older members have found their way back to the Base, welcome back. Stay Active and Involved!

In the Command area, there has been a great deal of change in the last month or so. The departments were condensed into one Staff. The Senior Staff are the Base Commanding Officer, Executive Officer, Records Officer, Chief of Security, and Counselor. The Junior Staff consist of the Internal Development, Personnel, Public Affairs, Leadership, and Security Officers. Congratulations to the officers that have joined the staff lately. The Staff structure of the Base has been streamlined for more efficient, flexible, and responsive Base leadership. Feel free to ask those officers any questions you might have, via PM or the appropriate thread.

There are several fun activities set up by Command Personnel. Commander Jade has made some graphic postcards, some of which

officers might have received via PM, welcoming new members, or congratulations on a promotion, etc. Many received that card in their inboxes yesterday. Also, the ever fun "Caption This!" game was set up by Commander Jade, there are many creative minds out there, put them to work, you could be the next "Caption Master"!

Get	Involved,	Active,	Post,	and	have	Fun!	

Episode Name: Yesterday's Enterprise

Season: 3 Episode: 15

Original Transmission Date: 19 February 1990

Directed by: David Carson

Star Date: 43625.2

Story Line:

The USS Enterprise-D encounters a temporal rift in space. From within this temporal rift emerges the USS Enterprise-C, changing the timeline into a reality where the Federation is in a bitter war with the Klingon Empire. Everyone bar Guinan is oblivious to the change. Although Guinan knows that a difference has been made to the timeline, she does not know specifically what has changed and decides that the USS Enterprise-C must go back to its original timeline.

In the new timeline, Worf is no longer aboard the Enterprise due to the war with the Klingons and Tasha Yar is back on board at tactical. The Enterprise is now a battleship and not an exploration vessel as before. Wesley Crusher is also aboard the Enterprise.

Initially Picard orders that there shall be no contact with the heavily damaged Enterprise C, however when a Distress Call is sent out by the Enterprise C Picard decides to intervene, sending Medical teams aboard to assist. The away team beams aboard the bridge and Dr. Beverly Crusher reports the majority of the bridge crew are dead and that the captain is seriously injured and needed to be taken back to the Enterprise.

Guinan enters the bridge and wishes to speak to Picard in private as things are "not the way they're supposed to be." Picard questions Guinan's "discovery." Things don't feel "right" to her, things like the bridge, the crew's uniforms, their attitudes. Picard asks what has changed and he counters that this is the way it has always been, and asks what else has changed. Guinan says that the Federation is not supposed to be at war with the Klingons and that Enterprise isn't a ship of war, but of peace, and the only way to restore that truth... is to send the Enterprise-C back to its own time as it does not belong in the present.

Picard meets Captain Garrett in sickbay, Garrett immediately asks where they came from, but Picard deflects it with wanting to know how her ship ended up here. Garrett tells Picard that they were responding to a distress signal from the Klingon outpost on Narendra III and engaged the attacking Romulan Warbirds in combat. Picard tells Garrett that history never recorded their stand against the Romulans. Picard tells her that the outpost was destroyed, and laments that if a Federation starship could have rescued a Klingon outpost, it might have averted twenty years of war.

The rest shall follow soon.						
Lieutenant Junior Grade Brawn						
Around the World By Lt IG 8472						

Brian Fuller Wants More Star Trek on TV!

From SFF Media:

Bryan Fuller, creator of the TV show Pushing Daisies and a former Star Trek writer and producer, is pushing for a new Star Trek TV series. The new Star Trek TV show would be based on "old style" Star Trek, rather than the more recent incarnations and variations: Deep Space Nine, Voyager, Enterprise and Star Trek: The Next Generation. There hasn't been a Star Trek TV series since Enterprise was cancelled after four seasons in 2005.

In an interview with iF Magazine about Pushing Daisies, Fuller said:

"I told my agent and told the people of J.J. Abrams' team I want to create another Star Trek series and have an idea that I'm kicking around. I would love to return to the spirit of the old series with the colours and attitude. I loved Voyager and Deep Space Nine, but they seem to have lost the '60s fun and I would love to take it back to its origin."

Previously, talking to MTV, Fuller talked about his ambition to resurrect Star Trek on TV and why he thought it had grown stale.

"Somehow, it got cold over the years. I love Next Generation, but it's a little cooler and calmer than the ones from the '60s, which were so dynamic and passionate. Deep Space Nine was the best of the modern ones, because it was so emotionally complicated. Enterprise was the most sterile of all of them, when it should have been the most fun. Star Trek has to recreate itself. Otherwise, all the characters start to feel the same. You always have a captain, a doctor, a security officer, and you have the same arguments based on those perspectives. It starts to feel too familiar. So all those paradigms where it takes place on a starship have to be shaken up."

Fuller wrote twenty one Star Trek episodes over four years, two in Deep Space Nine's final season, and the rest for Voyager. He also produced Voyager's last season.