



# Blue Alert

Excellentia in Defero - Excellence in Communication



Volume 3, Issue 6

June 2011

## Letter from the Editor

by **Proicator StarFinder Warp**

Internal PR Section Leader / BA Editor

The Public Relations Department consists of three sections: Internal Section, History Section and External Section. The Internal Section is responsible for the Blue Alert while the History Section needs no explanation. The External Section is responsible for recruiting new members and ensuring the retention of current members. The retention function is performed by emailing carefully drafted emails to those members who've been inactive for an extended period of time. The recruiting effort is a bit more complex. Online Starbase is made accessible to Social networking sites, such as Facebook and Twitter. There may be other means that I'm not aware of.

Recruitment of new members doesn't need to be the sole purview of External PR. We the member officers of Online Starbase can do our part to encourage our current OSB colleagues and friends to keep on posting, to keep chatting, to keep generally active. And we can actively recruit new members simply by communicating with individual people. Emails to and private chats with our friends and acquaintances is probably the best way over all to bring new ensigns to Online Starbase. I have several friends I'm going to talk to about OSB, and I'm confident that can help increase OSB's population, because once they see what OSB has to offer, they'll stay.

We can all be recruiters. So let's all do our friends a favor and introduce them to Online Starbase.

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## Toronto Trek:

My First Convention Experience

by **LCDR Nikira Marys**

Feature Writer

Thursday evening, October 1994. Sitting in my mom's apartment, a Next Generation episode's coming to an end. An advertisement gets my attention. A Star Trek convention will be held this weekend in Toronto with Jonathan Frakes and Marina Sirtis. What's a convention? Looks like a reunion of Trekkies in costumes. With Troi and Riker present, sure ought to be cool... Gosh I wanna go!!!!

- Mom! Do you have something this weekend?
- No, why?
- Because we're going to Toronto for a Star Trek convention!!!
- Ok.
- But mom! It... Did you say ok?
- Hm-mm.
- This is no joke right?

It was that time after my parents got divorced. My mom thought that we'd be happier if she said yes to pretty much everything my brother and I asked. Thus she agreed to accompany me all the way from Montreal to Toronto, a six hour journey. I was ecstatic!

Using my teenage genius, I'm starting to build a Starfleet costume. Not that I knew how but... that was just a tiny detail in the back of my mind. So I choose a black long sleeves shirt and a red t-shirt. I pass the scissors through my t-shirt to take off the top and sew it on the black shirt. There! Hardest part's done! I must have received divine help or something... Then I design an elaborate earring with a gold chain, a keyring and a stone. Not bad for a homemade costume built in a day huh?



Friday evening. Bags are packed. Mom's coming back from work and we hit the road! Since 15 years-olds can't drive, mom has to drive to the International Plaza Hotel by herself. Comes a point where she's tired.

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# Officer Profile

## ***LCDR Two Wolves***

*PR Correspondent*

**Interviewed by LCDR Nikira Marys**

**PR Feature Writer**



Name: Real name – Nanci Maynard

Age: 55

Rank: Lieutenant Commander

Position on the Starbase: PR Correspondent

Location: New York City – The Big Apple

Hobbies: Writing, reading, running, race walking, photography, cats (large & small) Star Trek, Andromeda, computers, I'm a GEEK/Digital Diva!

Enjoys: Writing, walking, taking photos, watching people, talking to people, computers

Hates: Stubborn computer problems and Bravo Sierra

Guilty Pleasures: chocolate, tiramisu

**LCDR Marys:** How did your Star Trek Journey begin?

**LCDR Two Wolves:** When Star Trek first aired back in the 1960s. I'm considered one of the Old Guard. I've watched every series from the original to Enterprise.

**LCDR Marys:** Such an honor to be in your presence! Trekkie Royalty! I like that!

**LCDR Marys:** Please state the nature of your addiction to Star Trek.

**LCDR Two Wolves:** I love it, love it, love it! I used to go to a lot of conventions in the past but, I'm not so much into collecting now. NO room! I just like to go once in a while to see the panels and take photos of the costumes.

**LCDR Marys:** In all the episodes of all the series, which Star Trek character is your favorite and why?

**LCDR Two Wolves:** Gee! I loved Spock, because he was the odd man out. I loved Uhura because of her example and radical statement of just being a prominent character in a TV show during that era. You know she wanted to quit the show because she felt she was insignificant, but Martin Luther King himself, told her not to. That millions of little (ehem) Black girls would look up to her and aspire to go into sciences and out into space.

**LCDR Marys:** Why the "ehem" in that last sentence?

**LCDR Two Wolves:** I was inspired by Uhura, not to go into the sciences but to go into space with my fiction, so to speak.

**LCDR Marys:** And a great writing talent you possess! Thank you for sharing your Trek/Andromeda Crossover FanFic with us; Free Enterprise. I'm hooked!

**LCDR Marys:** Entering the wormhole to the Star Trek Universe, which race would you morph yourself into and why?

**LCDR Two Wolves:** A Klingon. Why? Because I like chain mail and leather! Actually I like their ideals which is sort of like bushido. It's all about honor!

**LCDR Marys:** Under what circumstances did you join the omnipotent Online Starbase?

**LCDR Two Wolves:** Would you believe a rogue member (don't know where they got my email addy) bad-mouthed OSB so bad that I had to see what the site was all about. And here I is. . . . .

**LCDR Marys:** What do you like most about Online Starbase?

**LCDR Two Wolves:** The comradeship.

**LCDR Marys:** Why did you make the decision to join a Department?

**LCDR Two Wolves:** Someone twisted my digital arm. . . . LOL!

**LCDR Marys:** What is it like to be a Correspondent in the Public Relations Department?

**LCDR Two Wolves:** Intense!

**LCDR Marys:** What was your childhood dream?

**LCDR Two Wolves:** There were a lot of intense things going on in my childhood so I really didn't have much of anything.

**LCDR Marys:** What is your current situation?

**LCDR Two Wolves:** I'm currently working on possibly publishing something soon, like next year or sooner. I also intend to enter NaNoWriMo, which is a writing contest where you write a 50k novel in one month. I'm gonna try at least.

**LCDR Marys:** What are your aspirations for the future?

**LCDR Two Wolves:** I would love to become a published author, of my own series, and possibly a professional blogger.

**LCDR Marys:** Any other information or thoughts you'd like to share with us?

**LCDR Two Wolves:** Whatever your dream is, pursue it! It's not too late!

**LCDR Marys:** Thank you for your time LCDR Two Wolves! Live long, prosper and deliver us plenty more of your amazing stories!!!

## History of USS Voyager – Part IV

### Voyager and the Borg

by **CDR Tre'gok of Mirtak**  
Senior PR Correspondent

Although the Delta quadrant remained unexplored until the latter half of the 24th Century, Voyager did know that this region of space was home to the Borg and Voyager knew that the day would come when they would have to face the collective.\*

The first indication that Voyager was approaching Borg space, was in 2373 when they came across a Borg skeleton on the Sakari home world. A short time later, Voyager came across a derelict Borg Cube, adrift in the Nekrit Expanse. (VOY: "Blood Fever", "Unity") \*

Eventually, at the end of the year, the Voyager crew found themselves in Borg space. But instead of finding themselves facing assimilation, they found themselves on the sidelines of a brutal war between the Borg and an extradimensional alien species known only by their Borg designation, Species 8472. After realizing that 8427 could be a significant threat to the rest of life in the Milky way, Captain Janeway agreed to a temporary alliance with the Borg, in order to drive the aliens back to their own realm. After negotiations, it was arranged that Voyager would receive safe passage through Borg space in exchange for their help in constructing a weapon capable of defeating the invading aliens. The Borg assigned a representative, Seven of Nine, Tertiary Adjunct of Unimatrix 01, to work with the Voyager crew directly. Following the successful final confrontation with Species 8472 in their native realm, the Borg betrayed Voyager and attempted to assimilate the vessel and its crew through Seven of Nine. The crew had prepared for this eventuality and managed to disable the drone. Seven of Nine was permanently severed from the Collective and joined the Voyager crew for the remainder of their journey. (VOY: "Scorpion", "Scorpion, Part II")\*

The next significant encounter with the Borg came in 2375 when Voyager was attacked by a small Borg probe. Janeway intended only to disable the vessel and steal a transwarp coil, but ended up destroying it by accident when Harry Kim transported a photon torpedo into an area near the power matrix. After analyzing several recovered data nodes, the crew was able to conduct a successful raid of a damaged Borg sphere and get away with a working transwarp coil, although Seven of Nine was captured during the operation. An away team led by Janeway was eventually able to recover her. (VOY: "Dark Frontier")\*

In 2376, another derelict cube was found, where all the adult drones had been killed by a Virus. The Voyager crew was able to liberate four adolescent drones Icheb, Mezoti, and the twins Rebi and Azan, who had been spared the ultimate fate of the virus. The twins were later returned to their own people, and they also agreed to give Mezoti a home and look after her. However Icheb decided to stay with Voyager for the remainder of her journey, as he intended to apply to Starfleet Academy when they returned. (VOY: "Collective", "Imperfection", "Endgame")\*

In 2377, the Borg became aware of Unimatrix Zero. Immediately, the Borg Queen began researching ways to destroy the realm, believing it to be a threat to the Collective. The drones occupying Unimatrix Zero, found a way of contacting Seven Of Nine who had previously had access to the realm during her time as a Drone. She was able to convince Captain Janeway to assist them. Janeway, Lieutenant Commander Tuvok, and Lieutenant B'Elanna Torres were inoculated with a neural suppressant and allowed to be physically assimilated in order to plant a virus into the Collective. The virus liberated the drones of Unimatrix Zero from the hive mind, allowing a resistance movement to form against the Borg. (VOY: "Unimatrix Zero", "Unimatrix Zero, Part II")\*

Those Drones never seem to give up. Well, that's it for this month. Join me next month, when I'll be telling you about Voyager's first contact with Starfleet. ♦

\*Source: Memory Alpha

## Planets of the Federation

### Vagra II

by **Proctor StarFinder Warp**  
Internal PR Section Leader, BA Editor

Vagra II is the second planet of the Vagra system, in the Zed Lapis sector. The atmosphere is minimal for human needs, and the surface is barren and nearly devoid of vegetation.\*

A race of "titans" once brought out from within themselves all evil and negative attributes that had bound them to destructiveness. As a by-product of this procedure, the unwanted substance spread and coalesced into a dank and vile second skin, Armus, a "skin of evil". The race rejected this malevolent sentient substance and abandoned it on Vagra II.\*

In 2364, Armus threatened the crew of a USS Enterprise-D shuttlecraft that had crash-landed on the surface. It also killed Lieutenant Natasha Yar, who was part of the away team assigned to recover them. After the crew of the Enterprise escaped, they destroyed the shuttle wreckage to trap Armus on the planet. Vagra II was subsequently placed under quarantine. (TNG: "Skin of Evil")\*

There is absolutely nothing of value on Vagra II. Still there is always a temptation to visit forbidden places. Haunted houses are quite attractive to young people with a spirit of adventure. Vagra II is haunted. But that which haunts Vagra II is far worse than the most malevolent of ghosts. If you go there, you will probably never leave. There are a great many interesting planets in the Alpha and Beta Quadrants. Find your adventure on one of those. Give Vagra II a wide berth. **On a scale of one to ten, ten being best, Vagra II gets a minus twelve!**



\*Source: Memory Alpha

## CONGRATULATIONS

Hip, Hip HOORAY to all February OSB Promotees  
(Effective: Stardate 290411)

To COMMANDER

Shayle

Junglebetti

To LIEUTENANT

Dennis Howard

## Calendar of Events

### Article Submission for Blue Alert Newsletter

Place: PM to CDR SF Warp

Time: 2359 OST, 8July 2011

Anyone wanting to be published in our newsletter must submit their articles by the 8<sup>th</sup> of each month.

## OSB Chat Room Tribble Imposter Contest Winner!

Congratulations to Commander Warp for winning the contest by guessing the name of the tribble that was impersonating Murray. The winning name was **Sputnik**:



Along with this award, Commander Warp also gets to choose a custom rank which will be in his profile for the next month. He has chosen the rank of Procator, a rank he created for his Strellus Chronicles stories.

RADM Jade

## OSB LIVE TRIVIA

June 18th, 2011  
1400 OSB Time!

Come test your  
Star Trek knowledge!

## The Battle at Wolf 359

by CDR Logan Kale

Senior PR Correspondent

The Battle of Wolf 359 is most notable as the site of the first large-scale engagement between Starfleet and the Borg. In 2367, a fleet of forty ships under the command of Admiral Hanson engaged a Borg cube commanded by Locutus at the Battle of Wolf 359. Captain Jean-Luc Picard of the USS Enterprise-D had been assimilated by the Borg, and as Locutus, unwillingly provided them with a decisive advantage through his knowledge of Starfleet technology and tactics. This led to the Federation fleet, tasked with preventing the advance of the Borg to Earth, being quickly overwhelmed and utterly destroyed. Of the forty vessels that engaged the Borg cube, thirty-nine were destroyed, resulting in approximately eleven thousand deaths.

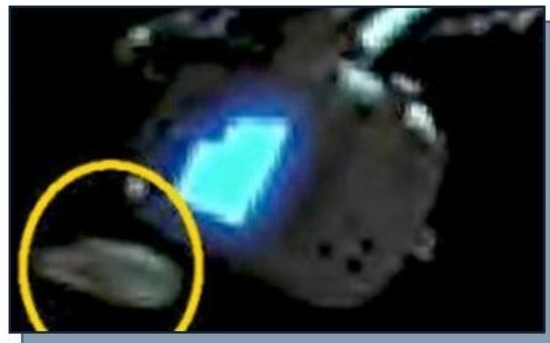
Among the ships lost at Wolf 359 were the USS Melbourne, command of which had been offered to Commander William T. Riker, and which he had declined. Also lost was the USS Saratoga, on which then Lt. Commander Benjamin Sisko was serving. Sisko lost his wife Jennifer in the destruction of the Saratoga, and Sisko long blamed and disliked Picard for his role in her death.

The Enterprise-D had been disabled in a previous contact with the Borg that took place shortly before the battle at Wolf 359. Had she been able to join the fleet there as planned, it is very likely that she, too, would have been destroyed. Ultimately, the Enterprise was able to destroy the Borg cube and end the threat by turning Picard's knowledge of the Borg, gained as Locutus, against them.

\*Source: Memory Alpha.

## A Nugget from CDR Logan Kale

In "Star Trek First Contact" one of the Federation vessels fighting against the Borg cube is actually the Millennium Falcon from the 'Star Wars' Trilogy. This was confirmed by the ILM VFX artist.



## Toronto Trek

(Continued from page 1)

- Marys talk to me so I don't fall asleep.
- I don't know what to say!
- Anything! Just talk to me.
- Ok... There are two characters from The Next Generation attending the event. Guess who they are.
- I don't know their names.
- Come on, just try! There's a woman and a man. What's the woman's name?

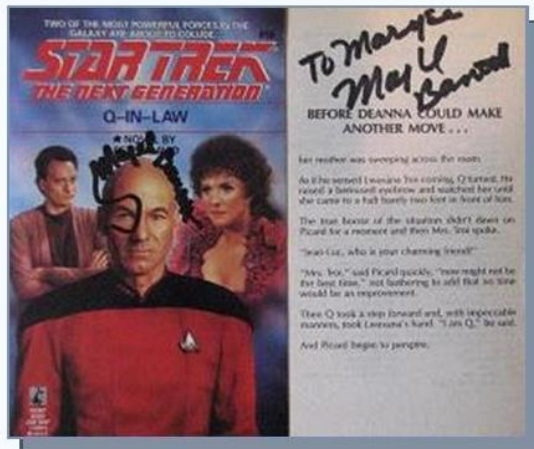
As I'm attempting to convince my mom to answer that question, I say the name in my head in a feedback loop hoping that she'll read my thoughts.

- I don't know!
- Say anything!
- Marina Orsini.
- Oh my gosh! It's MARINA SIRTIS!!!! You almost had it!!!

We both start laughing. Then I press her to tell me the actor's name, once again repeating the name in my mind. I still have to convince mom to play along and she finally says: "Corn Flakes" and I'm like: "NO WAY! IT'S JONATHAN FRAKES!!!" We laughed hysterically until our eyes were soaked with tears. Love you mom!

The convention's a blast! As I move through the merchandise stands, I notice Majel Barrett sitting at a table, absolutely no line-up. Oh no! What do I do? Should I go talk to her? What will I say? Is my english good enough? Hum, I think I'll go.

Madam Barrett quickly realises that I feel shy and does most of the talking. I hand her the book Q-IN-LAW written by Peter David and ask her for an autograph. On the cover is drawn Q, Picard and Lwaxana Troi. She flips the book open and writes down my name on the first page with her signature underneath. When she closes it, she inquires: "Don't you think that Picard needs some hair?" Then she signs her name once more, on top of Picard's head! That woman is way too awesome! (notice the Locutus eye!)



Today, I feel so blessed to have had the opportunity to meet such an extraordinary woman; clever, funny, wise and ahead of her time. Gene Roddenberry, the visionary, had the ideal woman by his side.

Surfing the net, I found this on Wikipedia: "After coming to Canada as a guest at Toronto Trek in 1994 and 1995, Majel Barrett Roddenberry chose Toronto as a base for producing Earth: Final Conflict, based on a concept created by her late husband, Gene Roddenberry; her son Rod became a Canadian resident for three years to work with the production team."

End of memories... for now.

## Captains in Review Part III

Jean Luc Picard

by LCDR Two Wolves  
PR Correspondent



"I've never known anyone with more drive, determination or more courage than Jean-Luc Picard."

—J.P. Hanson, 2366

If Captain Kirk was The Undertaker (from the WWE) Picard was the polar opposite of Kirk. Jean-Luc Picard was a celebrated Starfleet officer, archaeologist and diplomat. Picard, the man of refined ways and tastes, didn't scream or fight (except on occasion), loved fine wine, classical music and Shakespeare. A Duke of Wellington in Space.

Picard went strictly by the book, holding forth The Prime Directive (unless he deemed it necessary to violate it) whereas Kirk deliberately bent or broke all of the rules.

Picard, was the man of "honeyed" words and diplomacy. He didn't need to speak ill because he had Riker and Worf as back up. Thereby proving that theory, "When you are not dangerous, travel with dangerous people." Ops! I forgot, the only time Picard was truly dangerous was when he was Locutus of Borg. . . . .

Speaking of Borg, for some reason, "Q" LOVED picking on Picard and his crew. The Enterprise-E was Q's personal playground. As a consequence of O's antics the Borg were introduced to the Federation, or vice versa. It was not pleasant to say the least.

Unlike Kirk, the women were not so enamored with Picard, except for Laxwana Troy and Doctor Crusher.

What I didn't like about Picard was the fact that he was NOT a man of action Like Captain Kirk. Kirk did not send his landing parties down without himself leading the charge. I also believe this was Starfleet's attempt to prevent Captains from being injured or killed on away missions. After all they had invested too much in these men & women to lose them so.

However, Picard was instrumental in dealing with sticky Klingon political issues, like the accusations of Mogh, Worf's deceased father. Worf's brother Kum. He also fought on the side of Gowron against the Duras sisters. And last but not least, Picard called Worf a coward for not wanted to fight the Borg, and ordered him off the bridge! Wow!

If Picard could do all of that, he wasn't all THAT bad, right?

Source: Memory Alpha

## Little Known Facts

### About Captain Kirk - Part VII

...or Why Kirk is Better than Picard

**Contributed by LCDR Andrew Conlan**  
PR Correspondent

Kirk once made a cannon out of bamboo, sulphur, potassium nitrate, charcoal and then fired diamonds into the heart of his enemy. (Need we say more?)

Kirk once fought a Greek god. And won.

Kirk barely asks for suggestions. And if he does, he asks Spock only.

Kirk's name is hated throughout the galaxy.

Kirk plays god with lesser cultures, and then exploits them for resources.

The Klingons didn't have a word for surrender -- until they met Kirk.

Picard allows cats on board, while Kirk beams away even really cute things, like Tribbles.

Kirk is a cultural icon -- Picard is just some guy who's really nice.

Kirk would never touch SYNTHAHOL.

#### Sources:

<http://forums.startrekonline.com/archive/index.php/t-4329.html>

<http://www.asandler.com/jokes/lists/kirksex.shtml>

## OSB Fiction Writing Contest

**By: Procator StarFinder Warp**  
Internal PR Section Leader, Blue Alert Editor

**Created by: CAPT Marshall Crockett**  
OSB Vice Commander

The Public Relations Department is always looking for creative writers. Contest Submission Guidelines are:

**Maximum Length:** 800 Words

**Deadline:** 8th of the following month, 2359 OST; PM CDR Warp

**Topic:** Finish the starter at the bottom of this section

**Genre:** Any Star Trek genre is acceptable

**Don'ts:** Don't kill off any main characters, have relations between any characters beyond the ones established in ST canon, use foul language, overt sexual innuendo or verbiage, or any other distasteful item not covered here but would make you go, "What? Cmon! Seriously?"

**June TOPIC:** The ship achieved orbit above the uncharted class M planet. The weary crew needed some R and R and this seemed an ideal place. A survey team was first to beam down. The team leader soon reported back excitedly, "Captain! You're not going to believe..." He didn't finish.

**THE WINNER WILL BE PUBLISHED IN THE NEXT ISSUE!!!**

## Alien Species: The Borg - Part V

**by LCDR Hana Diosas**  
Entertainment Correspondent

The Borg typically operated in an atmosphere with a constant temperature of 39.1 °C (102.38 °F), 92% relative humidity, an atmospheric pressure of approximately 102 kPa, and trace amounts of tetryon particles. (Star Trek: First Contact) These conditions were presumably conducive to the operation of their cybernetics.

Borg drones ignored alien species until they demonstrated the potential to be a threat or a suitable candidate for assimilation. When addressing a small number of individuals, drones would simply attempt to assimilate them without comment. Before assimilating a larger population, such as a starship or an entire culture, the Borg would collectively transmit a standard announcement of their purpose and the futility of resistance. (TNG: "Q Who"; VOY: "Dark Frontier") Species the Borg found unremarkable would be deemed unworthy of assimilation. As of 2374 the Borg considered the Kazon beneath their notice, and by 2376 they only took interest in the Brunali if they detected sufficiently relevant technology. (VOY: "Mortal Coil", "Child's Play")

On the rare occasions that the Borg were willing to open a dialog with individuals, they chose a single drone to speak for the Collective. Jean-Luc Picard was assimilated and given the name Locutus in the misguided assumption that such a representative would lower the Federation's resistance to assimilation. (TNG: "The Best of Both Worlds")

When Kathryn Janeway successfully negotiated a truce with the Borg and refused to discuss the terms via a neural transceiver, the Collective agreed to communicate via Seven of Nine. (VOY: "Scorpion, Part II")



### Seven of Nine speaks for the Collective

The Borg Queen also spoke for the Collective, acting not as a mere liaison but as a physical manifestation of the hive mind. The exact nature of her role is unclear. (Star Trek: First Contact)

The Borg possessed a near-reverence for particle 010, which they considered to be an expression of perfection. The Collective's fascination with assimilating this molecule has been compared to a religion. (VOY: "The Omega Directive")

\*Source: Memory Alpha

## Trek Tech: Sickbay Part - IV

by Proctor StarFinder Warp

Internal PR Section Leader, BA Editor

### Emergency Situations (Cont'd)

#### The Emergency Medical Hologram

The Emergency Medical Hologram was an asset to medical personnel introduced in 2370. It could be activated in the event of a major emergency or loss of the medical staff. Although its value was indisputable, many Starfleet doctors, including Beverly Crusher, were not fond of the program, and it was rewritten several times. (Star Trek: First Contact; DS9: "Doctor Bashir, I Presume"; VOY: "Life Line") One noteworthy EMH was The Doctor of the USS Voyager. He was activated shortly after the ship's disappearance in 2371, and served as their chief medical officer for nearly seven years, growing into a sentient being in the process. (VOY: "Caretaker", "Endgame")\*

### Differences among starship classes

#### NX-class

The NX-class had a single sickbay ward on E Deck. The room contained a main operating table, as well as several side beds for recovery of patients and an imaging chamber. It was also well capable of caring for non-humanoid patients. The facility was open-plan, with laboratory equipment in the main sickbay area. Aboard the Enterprise NX-01, Dr. Phlox often kept various different species of animals in sickbay, which he would sometimes use in the treatment of injuries in lieu of more traditional treatments. One such animal was an osmotic eel. (ENT: "These Are the Voyages...", "Fight or Flight", "A Night in Sickbay", "Broken Bow")\*

#### Constitution-class

On Constitution-class starships, sickbay was located on Deck 5. (TOS: "Mirror, Mirror") It was maintained and operated by the Astro-Medical Department. There were at least four wards. (TOS: "The Naked Time") It was completely redesigned during the refit of the USS Enterprise, much to the chagrin of Dr. McCoy. (Star Trek: The Motion Picture; Star Trek VI: The Undiscovered Country)\*

#### Galaxy-class

Galaxy-class ships had at least three sickbay wards. (TNG: "Tapestry") Two sickbay wards were located on Deck 12 of the saucer module, with the primary facility on the starboard side of the ship and a backup on the port. (TNG: "A Matter of Perspective") Another sickbay was in the stardrive section. (TNG: "The Arsenal of Freedom"; Star Trek Generations) Galaxy-class ships had one of the largest medical care facilities in the fleet, taking up the majority of Deck 12. In an alternate timeline, Captain Rachel Garrett marveled at the size and advancement of the Enterprise-D sickbay, stating that she had "never seen anything like it before, even on a starbase." (TNG: "Yesterday's Enterprise", "Remember Me") Galaxy-class ships normally had several doctors on board and at least four medical personnel on duty at all times. (TNG: "Remember Me", "Genesis")\*

#### Intrepid-class

On Intrepid-class ships, sickbay was on Deck 5. (VOY: "Tuvix", "Flashback") The entire medical staff consisted of a doctor and a nurse, supplemented by an EMH. (VOY: "Caretaker") Sickbays on the Intrepid-class were unable to handle heavy patient loads, much to the frustration of Voyager's EMH, who requested a larger facility at some point during Voyager's journey through the Delta Quadrant. (VOY: "Deadlock", "Waking Moments")\*

#### Defiant-class

On Defiant-class ships, sickbay was on Deck 2. (Star Trek: Deep Space Nine Technical Manual) Sickbays were spartan, usually staffed with a single physician or medic. The room was equipped with limited surgical facilities and was primarily intended to stabilize patients until they could be delivered to a nearby friendly starbase medical facility. (DS9: "Waltz", "Valiant")\*

#### Sovereign-class

Aboard the Sovereign-class, sickbay wards could be found on Deck 8 and Deck 16 (the latter of which was a smaller facility resembling the sickbay of an Intrepid-class ship). Sovereign-class sickbays were equipped with an EMH. (Star Trek: First Contact; Star Trek Nemesis)\*

#### Prometheus-class

Sickbays on the Prometheus-class were somewhat small, each containing a single surgical biobed and a spartan research area. However, the sickbays were stocked with the latest in medical technologies and were the first to test the EMH Mark II. (VOY: "Message in a Bottle")\* ♦

\*Source: Memory Alpha

## RECREATIONS DEPARTMENT NEWS

1. Recreations is going through some changes. We are streamlining activities so that we can concentrate more effectively on "Caption This," the Simm, the Book Club, "From Mind to the Padd," and "Trivia." This will allow us to put out best efforts into these areas.

2. Recreations is hiring. Job opportunities have opened up as follows:

**From Mind to the Padd:** This person who fills this position will encourage members to write stories, will organize a monthly story competition and, with one other person, will do the judging. An interest in books is a must.

**Book Club / Phoenix Simm:** Look after the Book Club. Find new books that members of the base would be interested in and write a little about the synopsis. Also to help out within the Simm.

**Trivia Assistant:** Assist the Trivia Team leader with Trivia events.

3. We have started a new fortnightly competition within Recreations called "Story Competition." It is a biweekly event where you create your own 450 word story. So get your creative juices going and write your story! (See "Story Competition" thread in "From the Mind to the Padd" for details.) Winning stories will be featured in the Blue Alert.

## ACROSS

1. Orangish yellow
6. \*Buzz's older brother and predecessor
9. Wood cutters
13. Coarse
14. Baseball stat.
15. Place
16. \*Buzz \_\_\_\_, Commander in Chief of the Space Patrol
17. Colo. neighbor
18. \*Sidekick of 16A
19. Venture
21. Visual survey
23. Darjeeling or oolong
24. Chipper
25. Diploma word
28. Twofold
30. \*Chief of Space Patrol Security, familiarly
35. Blame
37. Strike breaker
39. Audacity
40. Break
41. Lassitude
43. It may get into a jamb
44. Eminent
46. Fish caught in pots
47. Wrapped garment
48. The 30th century intergalactic alliance protected by the Space Patrol, with 24D, with "the"
50. Cook's meas.
52. Blonde's secret, maybe
53. Gobs
55. Final: Abbr.
57. Japanese therapeutic massage
61. Female birds whose male counterparts put on impressive displays of plumage
65. \*Former criminal, now Assistant Chief of Space Patrol Security
66. \_\_\_\_ v. Wade
68. \*Secretary General's daughter and frequent member of the Terra V crew
69. Ancient Peruvians
70. Ace
71. Related maternally
72. Back
73. Upper house member: Abbr.
74. Alter
6. Clark of the Daily Planet
7. Anger
8. Put off, as a motion
9. Good, long bath
10. Dangerous biters
11. Erase completely, as memory
12. Eye affliction
15. Particle of light
20. Stop
22. "Catch-22" pilot
24. \*See 48A
25. Prefix with copia
26. Kind of jack
27. Muslim jurist
29. Teen affliction
31. Resting places
32. Vast
33. Key material
34. Like "The X-Files"
36. "Let it stand"
38. Onion, for one
42. Point of dispute
45. River mouths
49. Affairs
51. Gold mining method or county in California
54. Paint solvents, for short
56. Lord's attendant
57. Awaken
58. Fine-tune
59. Ancient Andean
60. Lab gel
61. Hacienda hand, maybe
62. Historic periods
63. Musical mark
64. Did in
67. Bauxite, e.g.

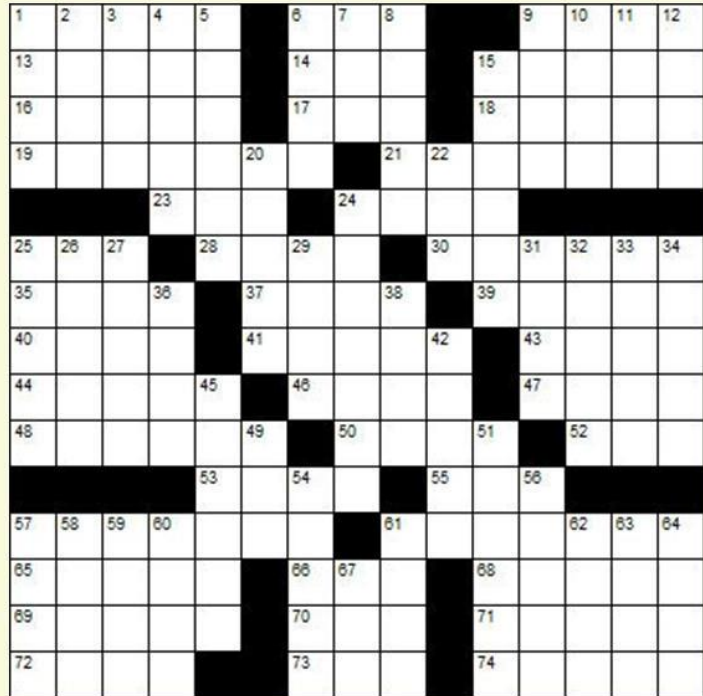


## DOWN

1. Shamu, for one
2. Codger
3. Disabled
4. Cousin of a bittern
5. Poe's "Annabel Lee" and Tennyson's "The Eagle" did this

## Online Starbase's Blue Alert Crossword Puzzle

\*Space Patrol - Edited by SF Warp - June 2011



## Answers to Previous Puzzle

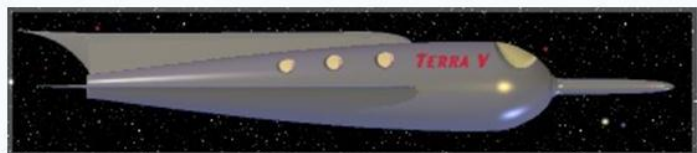
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E	M	A	I	L		T	E	E		I	S	L	A	M
S	O	D	A	A	S	H		E	M	B	A	S	S	Y
						N	A	N		S	N	O	B	
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I	N	N	S		E	E	L	S		E	X	T	R	A
L	A	I	C		R	A	I	T	A		A	L	A	R
I	N	D	U	S		T	B	A	R		M	A	L	I
K	E	E	P	U	P		A	G	O	G		S	A	N
						F	A	W	N		M	A	R	
A	L	O	O	F	L	Y		F	A	R	E	A	S	T
X	I	N	D	I		A	T	E		G	A	R	O	S
L	A	T	E	X		T	O	T		L	L	A	M	A
E	R	O	S			T	E	A		E	M	B	E	R



SF Warp



Terra IV



Terra V



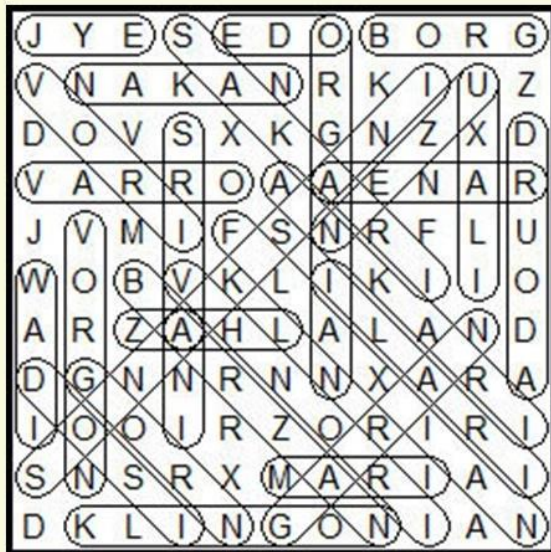
# Buzzellary

## WORD SEARCH

June's Topic:  
The Elements  
Look for 23 words



May's Word Search:  
Humanoid Species



## SUDOKU PUZZLE

June 2011  
Level of Difficulty:  
Very Easy

		1					8	2
2		3	8	6		4		
	4		1		3		6	9
6			9	7	5			
7	9						5	4
			4	8	2			6
3	8		7		4		2	
		2		5	8	7		3
5	7					6		

Solution to May's Sudoku Puzzle

1	2	8	7	5	9	6	3	4
5	9	6	1	4	3	7	2	8
4	7	3	6	8	2	9	5	1
8	5	9	2	1	4	3	7	6
2	1	4	3	7	6	8	9	5
3	6	7	5	9	8	1	4	2
7	4	2	8	3	1	5	6	9
9	8	5	4	6	7	2	1	3
6	3	1	9	2	5	4	8	7

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## Starfleet (Military) Courtesy And Chain of Command

by Procator StarFinder Warp  
Internal PR Section Leader, BA Editor

When I joined Online Starbase in March of 2010 I was granted the rank of ensign. Being a junior officer at the time, I was duty bound to learn to address all officers of greater rank either as sir, ma'am, by their rank, or by their rank and name: "Good morning, Captain Kerr!" "Good afternoon, sir" "Good evening, Lieutenant!" Reciprocally, I was addressed by my superiors either as Ensign or as Mister Warp. This is one aspect of military courtesy. Saluting is another aspect. The lower ranking officer salutes the higher ranking officer who, in turn, returns the initiating officer's salute.

Officers who advance in rank do so because of the contributions they make to their organization and because of the knowledge they gain in their military professions.

Ideally, the lower ranking officer who displays military courtesy does so because he respects his superior's experience and wisdom. He thusly earns his superior's respect in return.

Ultimately, military courtesy provides a foundation of stability for the officers of a unit and ensures that unit's cohesiveness.

## ATTENTION OFFICERS!!!!

If you were a staff officer in OSB's past, please contact LCDR Cottingham with your office, dates and historical recollections. The Public Relations Department's History Section needs your input for Online Starbase's newly established Historical Archives.

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