



# Crockett's Spirit

*Impavidus Scribere Veritas — The Brave Write the Truth*



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## Letter from the Editor

by Col Drego Tensa

Esprit Starbase, the finest outpost in the galaxy, opened its doors on February 1, 2013 to the treasured veterans of a Starfleet star base of yore, now closed. Just ten days later, on the 11th day of the same month, veteran number fifteen entered our airlock and signed on. I'm pleased to announce that Esprit Starbase is up, running and thriving happily!

Although we are still under construction, our revered starbase commander, Major General J. Tanner, has done a marvelous job in a very short time bringing this base up to MACO standards construction-wise and otherwise, giving us a home we can feel completely comfortable in, a home we can be exceedingly proud of. There is much work left to be done here but all the remaining construction and refurbishment needed will be completed in record time. Then, when Major General Tanner deems the base ready, we can open our docking ports to the public at large.

Already, all departments are humming with activity endeavoring to bring you the best they have to offer. "Caption This" is already off and running, and the inaugural edition of "Crockett's Spirit," ESB's premier newsletter, is on the news stands. A new bar, owned by a tribble I'm told, has just opened as well.

Finally, for Major General Tanner and myself, I want to thank all of you for responding so readily to our invitations and for entering our midst so quickly. You are the real stuff, the spirit, of Esprit Starbase. You are carrying on the tradition for which this base was named: Esprit de Corps. So feel free to kick back and enjoy all that this base has to offer. See you at Murray's!

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## Mirror Universe:

### The Terran Empire

by LtCol Tregok of Mirtak

Most of you good Officers here at Esprit Starbase have probably heard of the Multiverse Theory. If not, allow me to enlighten you: "The Multiverse (or Meta-universe) is the hypothetical set of multiple universes that together comprise everything that exists and can exist."\* The Multiverse Theory has been applied to Star Trek throughout the series. Trekkers have visited many alternate futures and timelines. The most well-known of these alternate timelines would in all likelihood be the Mirror Universe.

The Mirror Universe was so named because the people and places of this universe were direct opposites of their Prime Universe counterparts; their good aspects now reflected more evil and vice-versa, illustrating their 'Mirror Like' quality. I could go on and on about the entire history of the Mirror Universe but for this month, I'm going to focus on the Terran Empire, which was the "repressive interstellar government dominated by the Terrans from Earth."\*\* The Empire was known for ruling by terror, for using Imperial Starfleet as its iron fist and for making sure its subjects were kept in line. In its essence, The Empire was the antipode of the United Earth and its United Federation of Planets.

Not much is known of the Empire's early history and it is unascertained when exactly the Empire began. However, Commander Jonathan Archer once stated that by 2155, the Empire had already been around for centuries. By this affirmation – confirmed by the opening credits of the two Enterprise Mirror Universe episodes - we can guess that the Empire has been around since at least 1955, suggesting that it may have started out as a Political Party before it became an Interstellar Empire. At some point in this parallel history, an astronaut planted the Empire's flag on Earth's moon. (Luna)

An interesting point to be made is that the Empire may in fact be the continuation of the Roman Empire. In the TOS episode "Mirror, Mirror", Lieutenant Marlena Moreau's mention of Kirk becoming a "Caesar" supports this theory, as does the fact that "Terra" is latin for "Earth." Another hint lies in a deleted scene from the Enterprise episode "In a Mirror, Darkly", where Archer is seen invoking the blessing of "The Gods". Furthermore,

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## Character of the Month: MORN

by Col Y'Wanna

February 4, 1998, one of the most important dates in the history of Star Trek: the episode "Who Mourns for Morn" first aired. Now, who exactly is Morn?



When Morn walked into Quark's for the first time (somewhere around 2364, while he still had hair), Quark thought he was just another ordinary customer passing through. He sat down on what would soon become "his stool". Little did Quark know that Morn would grow to be such an important figure in his life and to his bar. Just imagine a big fat fellow - calm and apparently inoffensive - who managed to beat Quark at his own game: scheming and deceit! Very few can brag about outwitting the Ferengi bartender.

Briefly, Morn knew that his former associates would come after his latinum in a near future. So he faked his death and pretended to leave his property to Quark. He knew that the Ferengi would do whatever it took to get the latinum and Quark did succeed, holding off his four partners until they turned on each other.

With his big, harmless and a slightly dumb appearance, Morn has become some sort of mascot at Quark's. As odd as it may seem, his mere presence was important to Quark's business.

**Odo:** "You replaced Morn with a hologram. Why?"

**Quark:** "People love him. He's like a mascot. Everyone that comes in here expects to see him and if they don't, it doesn't feel like home to them."

**Odo:** "And that's not good for business."

**Quark:** "The last time he went away, my sales dropped almost 5%."

**Odo:** "So why doesn't it talk?"

**Quark:** "Do you have any idea how much an interactive holo-projector costs? Besides, it's a relief not to have to listen to him go on. You know Morn, he never shuts up. I'd trade this for the real thing any day."

However, one of the funniest facts about Morn is that, although he is described by others as being talkative, we never hear him say a single word.

Mark Allen Shepherd plays Morn. The actor had a lot of fun building a list of things Morn might say if you could hear him speak:

Morn Speaks - Top 10 list of things Morn would say (if you could hear him speak):\*

10. How long should I hold that thought, Quark?
9. Dr. Bashir, do you have anything for a hangover?
8. Wow, Dax, would you tell me again about those little cute hairs on the top of my head?
7. Hey, baby, what's your sign?
6. Darts, anyone?
5. Hello, my name is Morn and I'm a syntheholiC!
4. Last one through the wormhole is a rotten egg! First one has to eat it!
3. If anyone wants me, I will be in my usual holosuite!

2. Just wait! One of these days they'll be calling this place Morn's.

1. Check, please!

\***Source:** [http://www.youtube.com/watch?v=HGtiSaN7\\_aw](http://www.youtube.com/watch?v=HGtiSaN7_aw)

Top 15 facts about Morn:\*

1. Morn never shuts up.
2. In spite of the fact that he never shuts up, you won't hear him utter a single word.
3. Morn has two stomachs. One of them is filled with latinum.
4. Morn used to have hair. (Well, before having latinum in his stomach.)
5. Morn is the only customer known to have his own stool at Quark's.
6. Morn's presence itself is good for business.
7. Morn fooled Quark.
8. Morn is not immune to hangovers.
9. Morn is a very calm fellow. However, when he loses control, he might hit you with a bar stool.
10. Morn is very religious. Especially in desperate times. Then he prays to the Prophets. Naked.
11. Morn saved the Alpha Quadrant.
12. Morn is quite a ladies' man.
13. Morn is probably the only male in the galaxy known to have refused to date Jadzia Dax.
14. Morn is a great fighter. He does sparring with Worf.
15. Morn sleeps in mud.

\***Source:** Col Y'Wanna

Here's a late news flash for you Morn fans: Morn has just arrived at Esprit Starbase and rented a room here. You can find him at Murray's...already on his own bar stool.

## Which Way Do We Go.....George?

By: LtCol Two Wolves

Let's face it fellow Star Trek fans. We are long overdue for some serious Star Trek. I know there is a new J.J. Abrams movie, "Star Trek Into Darkness," due out this Spring. But what about a new prime time television series?

Speaking of series, what should this series be about? J.J. Abrams seems content to revisit the Starfleet Academy days of Kirk and Company, but, what would you like to see? Which issue or period in Star Trek history would you like to see focused on? Or would you prefer to see Paramount launch out, visit new planets, meet new races and forge new history?

Personally I'd like to see more of Deep Space 9, or a spin-off of the aforementioned with new characters. I'm interested in seeing more of the Klingons, their history, culture and family life. I don't recall Trek ever visiting a typical Klingon home and family. I believe it would be interesting to revisit the infamous Vulcan racial split, where the Romulans split from the Vulcans in philosophy and left the planet. Surak must have been quite a controversial figure in order for that to happen. Finally, I'd like to see what eventually happened to Seven of Nine and how she adjusted to normal Human life without Borg implants.

These are some of my suggestions. What say you?

## Who is Mark Allen Shepherd?

by LtCol Karen Welkin

As I was sitting in my office reviewing my messages, I read Colonel Y'Wanna's article about Morn. Aahhh! What a wonderful idea! Although he was a minor character in Star Trek: Deep Space Nine (DS9), Morn's made a bulky impression on the fans. We all grew to like the Lurian captain anchored at Quark's bar. Since I basically knew nothing of the man behind the mask, I went to do some digging.



Mark Allen Shepherd

Mark Allen Shepherd is an American born in the state of New York 52 years ago. Interestingly, he graduated with a Bachelor of Science degree in biology before studying at the California Institute of the Arts. Am I the only one laughing at the idea of Morn the biologist? In all honesty, I truly admire him for being such a brain. Witty people are the best!

Huge Trekkie long before his television debut role as Morn, it was an honor for him to be accepted in the Star Trek Family. I'm sure it helped him endure the 2 hours makeup sessions followed by the usual 14 hours of filming! In between takes, Shepherd was known to practise Tai Chi Chuan. It eventually led to Worf's quote: "Morn was an excellent sparring partner. I will miss our weekly combat in the holosuites." (DS9: "Who Mourns for Morn?") In that same episode, Mark Allen Shepherd also plays a Bajoran attending Morn's funeral at Quark's. As an inside joke, the writers had the Ferengi bartender ask the Bajoran to sit on Morn's seat to keep it warm!

Shepherd's contributions to DS9 stretch out to more than just acting. Did you know that 23 of his paintings were used to adorn the station? You can glimpse at some of them in the quarters of Kira Nerys (see picture below), Julian Bashir, Jadzia Dax and young Jake Sisko. Shepherd particularly likes to depict abstract concepts such as energy, consciousness and multi-dimensionality.



Shepherd's Art

In addition - as if acting and painting weren't enough - you can buy his musical CDs "Morn to be Wild" and "Space Walk", both released in 2005. And I'm not kidding here! Talk about a versatile being!

### Sources:

[http://en.memory-alpha.org/wiki/Mark\\_Allen\\_Shepherd](http://en.memory-alpha.org/wiki/Mark_Allen_Shepherd)  
<http://www.startrek.com/article/morn-man-shepherd-toasts-who-mourns-15th-anni>

## This Month in Trek

by Col Y'Wanna

**March 1, 2153:** a group of Borg drones are discovered by researchers at the North Pole on Earth. The Borg assimilate the researchers, but are later destroyed by Enterprise, after sending out a message. (ENT: "Regeneration")

**March 3, 2368:** Chakotay informs Admiral Namimby of his resignation from Starfleet. (VOY: "In the Flesh")

**March 6, 1836:** the Alamo is attacked by Santa Anna's troops. (DS9: "Wrongs Darker Than Death or Night")

**March 21, 2153:** Captain Archer is briefly taken prisoner by the Tellarite bounty hunter Skalaar, who plans to sell him to the Klingons. (ENT: "Bounty")

**March 22, 2233:** James T. Kirk is born in Iowa on Earth. (TOS: "Where No Man Has Gone Before", "The Deadly Years"; Star Trek IV: The Voyage Home; ENT: "In a Mirror, Darkly, Part II")

**March 22, 2285:** Project Genesis enters its third stage. USS Reliant is dispatched to the Ceti Alpha system to determine the viability of Ceti Alpha VI for use in the Genesis test. The vessel is hijacked by Khan Noonien Singh. (Star Trek II: The Wrath of Khan; ENT: "In a Mirror, Darkly, Part II")

**March 29, 2336:** Deanna Troi is born near Lake El'nar on Betazed. (TNG: "Conundrum", "Dark Page")

### Other events:

**2152:** The Suliban Cabal attempt to frame the Enterprise crew with the destruction of the Paraagan II mining colony. The Enterprise mission is officially cancelled. Captain Archer travels with Daniels to the 31st century, while the Cabal board Enterprise. The crew is able to regain control of the ship and Captain Archer eventually returns. Archer presents evidence to Starfleet Command and the mission is allowed to continue. (ENT: "Shockwave", "Shockwave, Part II")

**2153:** The religious war on Triannon ends after years of fighting. During the course of the war, the planet is decimated and millions of Triannon perish. (ENT: "Chosen Realm")

Captain A.G. Robinson dies while climbing Mount McKinley. Captain Jonathan Archer names the Robinson Nebula for him soon afterward. (ENT: "First Flight")

A Xindi probe attacks Earth and kills seven million people, including Elizabeth Tucker. Around the same time, the Klingon High Council assigns Duras the responsibility of killing Jonathan Archer. (ENT: "The Expanse")

**2285:** The Reliant, under the command of Khan Noonien Singh, launches an attack on the USS Enterprise. Khan is killed in the detonation of the Genesis Device aboard Reliant. Captain Spock dies while restoring power to Enterprise's warp drive, allowing it to escape. The Genesis Planet is formed. (Star Trek II: The Wrath of Khan)

Source: [http://en.memory-alpha.org/wiki/March\\_%28month%29](http://en.memory-alpha.org/wiki/March_%28month%29)  
Source: Memory Alpha



## The Temporal Prime Directive

by LtCol Logan Kale

For those of you who are wondering, the following article has to do with the reason why I am **not** able to say anything about where I am from and what it was like.

The Temporal Prime Directive states: "All Starfleet personnel are strictly forbidden from directly interfering with historical events and are required to maintain the timeline and prevent history from being altered. It also restricts people from telling too much about the future, so as not to cause paradoxes or alter the timeline."\*

The Directive ties in with the 'Prime Directive' and is also a fundamental principle of Starfleet.\*

### Emergence of the Temporal Prime Directive

In 2267, Captain James T. Kirk, Mr. Spock and Dr. Leonard McCoy were transported back to 1930 by the Guardian of Forever. McCoy unwittingly created an alternate timeline by saving Edith Keeler from being fatally struck by a car. Thus, her peace initiatives delayed the United States' involvement in the Second World War which was won by Germany as their scientists created the first atomic bomb. No other country could equal their destructive power thus the Nazis took over the world. But after being told about this by 'The Guardian,' Kirk and Spock chose to go back again and allow Edith to die in the accident. The Temporal Prime Directive was not mentioned by name but the seeds of it were obviously in place as early as 2267. (TOS: "The City on the Edge of Forever")\*

Even though it is unsure when the Temporal Prime Directive came into effect, it was mentioned by Captain Jean-Luc Picard in 2368. He deduced that such a directive could have prevented a traveler from the future from helping him avert the destruction of Penthara IV. But Picard had never heard of the existence of a Temporal Prime Directive within Starfleet at that time. (TNG: "A Matter of Time")\*

It seemed that Captain Kathryn Janeway was aware of the Temporal Prime Directive two years before the temporal incursion involving Captain Braxton and the timeship Aeon in 2373. It means that the Temporal Prime Directive was in place in the 29th Century. (VOY: "Shattered", "Future's End")\*

It also seems that there was a similar policy in place that was being taught at the Starfleet Academy in 2024 called the "Temporal Displacement Policy" which was referred to by Julian Bashir when he traveled back to that time from 2371. (DS9: Past Tense, Part I)\*

Another similar regulation known as "Starfleet Regulation 157, Section 3, Paragraph 18" states: "Starfleet officers shall take all necessary precautions to minimize any participation in historical events." (DS9: "Trials and Tribble-ations")\*\*

### Direct Violations of the Temporal Prime Directive

The Temporal Prime Directive was violated by the crew-members of the USS Voyager - from alternate futures - at least twice.\*

For starters, Commander Chakotay and Ensign Harry Kim from 2390 altered the past by stopping Voyager from crashing on an icy Class L planet killing everyone on board due to a quantum slipstream modification malfunction. They prevented the crash by sending back in time a phase variance to Seven of Nine's Borg implants. To do that they used a Borg temporal transmitter which shut down the slipstream drive and saved all on board. (VOY: "Timeless")\*

Secondly, Admiral Janeway from 2404 went back to her past and successfully helped with taking sixteen years off Voyager's return to the Alpha Quadrant. In addition to this violation, Captain Janeway breached the directive as well by accepting her future self's help. A glimpse of how it can be a strain for someone not to alter the timeline was shown when Admiral Janeway said: "It's less of a headache if you just ignore it." Captain Janeway tried not to get more information than needed in order to uphold the Temporal Prime Directive as best she could but eventually, she just gave up and listened to what Admiral Janeway had to say about upcoming events. Not only did they get home safely but they dealt a crippling blow to the Borg by destroying one of their transwarp hubs.\*

Now you can see why I can't say much about myself for I - like many others from my time frame - vowed to keep in line with the Temporal Prime Directive.

Sources:

\* [http://en.memory-alpha.org/wiki/Temporal\\_Prime\\_Directive](http://en.memory-alpha.org/wiki/Temporal_Prime_Directive)

\*\* [http://en.memory-alpha.org/wiki/Starfleet\\_Regulations](http://en.memory-alpha.org/wiki/Starfleet_Regulations)

[Starfleet General Orders and Regulations#Starfleet Regulations](#)

### A Nugget from LtCol Logan Kale



In the Deep Space Nine Episode "Behind the Lines", Rom attempts to access a "restricted area" named "A51." Could this possibly be Area 51?

*(Continued from Page 1)*

the Officers' salute is similar to the Roman soldiers and gladiators' salute to Caesar. The salute has the Officer close his fist over his heart and hold his arm out in front of him whilst proclaiming "Long Live the Empire".

First Contact's beginning for humanity happened in the same way as it did in the Prime Universe. Upon detecting Zefram Cochrane's warp signature, a Vulcan Scout Ship landed in Montana to make First Contact with the Humans. However, that was where the similarities ended. Instead of welcoming the Vulcans with open arms and friendship, Zefram shot and killed the first Vulcan to set foot on Human territory. He then led the rest of the Humans to board and ransack the Vulcan ship. Instead of having the Vulcans slowly and gradually release their technology, the Terran Empire applied the stolen technology to a policy of aggressive expansion. Because of this, The Empire was able to engage in advanced technological research and development extremely earlier than its Prime Universe counterpart. Therefore, the Mirror Universe's Imperial Starfleet was much more advanced than the Prime Universe's Starfleet.

With their scientific breakthroughs, the Empire was able to expand rapidly. However, due to this, the Empire's initial hold was very weak and by 2150, many of the conquered worlds had begun to rebel. This led to a long-running conflict that almost brought the Empire to its knees until the release of propaganda videos, which made it seem like the war was going well for the Empire and would be over soon.

By 2155, the Vulcans, Denobulans, Andorians, Orions and Tellarites had already been conquered by the Empire and attacks against the Klingons, Rigelians and Xindi had begun. Despite this, the flagship of the Empire, the ISS Enterprise, captained by Maximilian Forrest, had a much more diverse crew with many Vulcans and Tellarites serving as crewmembers.

In the same year, the 23rd century ship USS Defiant, of the Prime Universe, was detected in Tholian space. Enterprise's First Officer, Commander Archer, was the one to review the distress call. He proposed a bold, tactical strike at the base where the ship was being kept. This approach was rejected by Forrest. It made Archer start a mutiny aboard the Enterprise. Forrest was eventually thrown into the brig. Archer declared himself Captain and locked a course for Tholian space to retrieve the futuristic technology that could be utilized to help end the rebellions. His mutiny had been a success... Until Forrest regained control through the intermediary of allies on the ship. Wary of his First Officer but forcibly convinced to carry out his plan, Forrest asked T'Pol to get rid of Archer once they beamed onto the Defiant. Unfortunately for them, their strategy didn't go as planned. The Tholians attacked the ISS Enterprise and destroyed it along with Forrest, leaving the boarding party stranded aboard the Defiant and the remaining crew of the Enterprise floating about in escape pods. (ENT: "In a Mirror, Darkly, Part I")

Archer commandeered the Defiant and proceeded to destroy the hanger where the ship had been docked. After considering leaving them behind, he rescued the remainder of the Enterprise crew, including Hoshi Sato, mistress of former Captain Forrest. After meeting up with the ISS Avenger, the flagship of Admiral Black, Archer vaporized the Admiral and took command of both ships. Soon after, Commander T'Pol and Crewman Soval led a mutiny with the rest of the Non-Human Avenger crewmembers. They sabotaged the Defiant

and launched an attack in hope of destroying it. However, after Commander Charles Tucker reinitialized the power systems that Phlox had disabled, Archer returned fire and destroyed the ISS Avenger and his alien crew. Archer, now declaring himself Emperor of the Terran Empire, set a course for Earth, where he intended to lead a coup against the current Emperor. It wasn't to be however, as Hoshi, with the help of Archers' bodyguard Travis Mayweather, poisoned him. The pair of them then took control of the Defiant and when the ship arrived, Hoshi threatened Earth and declared herself Empress of the Terran Empire. (ENT: "In a Mirror, Darkly, Part II")

The next recorded incident of a venture in the Mirror Universe happened in 2267. Due to a transporter accident, crewmembers of the USS Enterprise, including Captain Kirk, were transported to the Mirror Universe's ISS Enterprise. While there, Kirk planted the seeds of doubt in Mirror Spock's mind, believing that one day Spock could rise to be Captain of the ISS Enterprise. He hinted that the Empire might fall and asked Spock if violence was really the only logical answer. The Vulcan promised to take Kirk's words into consideration, realizing himself that the the Empire could very well fall within 240 years. As Kirk rightly predicted, Mirror Spock later became the ISS Enterprise's captain before eventually rising to become Commander-in-Chief of the Empire. He soon began instituting major reforms in the Empire that became popular. It turned the Empire into a more peaceful and less aggressive power, which also left the Empire more vulnerable. This enabled the recently formed Klingon-Cardassian Alliance to strike at them and conquer the Empire, turning the Terran people into a subjugated slave race themselves. (TOS: "Mirror, Mirror")

In the early 2370's, incited by stories from the Prime Universe's Julian Bashir and Kira Nerys of a "free" humanity, Mirror Benjamin Sisko managed to reject Intendant Kira Nerys and escaped from Terok Nor aboard a small raider. (DS9: "Crossover") During the 2370's the Terran Rebellion, which eventually came to be known as the Terran Resistance Force, won many important victories against the Klingon-Cardassian Alliance and restored hope to many of the Terran slaves. (DS9: "Through the Looking Glass")

By 2375, after some sabotage by the Prime Universe's Rom, the Terran's from the Mirror Universe managed to capture Regent Worf, the Alliance's leader. This triumph renewed the Humans' hope and a Terran march toward victory became a foreseeable future. (DS9: "The Emperor's New Cloak")

It isn't known what happened after the Resistance captured the Regent. However, according to Star Trek Online,<sup>\*\*\*</sup> by the year 2409, the Terran Resistance had succeeded in overthrowing the Klingon-Cardassian Alliance. They managed to restore the Terran Empire back to its former glory and once more became a major power in the Quadrant.

So that's the Terran Empire; a power that ruled over its subjects with fear and where you climbed up through the ranks through assassination and back-stabbing. Not the most pleasant of places to live. Well, until next month fellow Officers. This is Lieutenant Colonel Tre'gok of Mirtak, saying "Heghlu'meH QaQ jajvam".

**Sources:**

\* <http://en.wikipedia.org/wiki/Multiverse>

\*\* [http://en.memory-alpha.org/wiki/Terran\\_Empire](http://en.memory-alpha.org/wiki/Terran_Empire)

\*\*\* <http://www.stowiki.org>



# ***REDSHIRT***

## ***Survival Guide***



***Sponsored by Redshirts Clothing Co.***

***The most profitable textile manufacturer in the quadrant!***



# ***Redshirt Survival Guide***

*Composed by Karen Welkin; Illustrated by Lance A. Wilson.*

## ***When you're hired by Starfleet:***

- ⚠ Ask for a transfer to any Blueshirt or Yellowshirt Department, if it doesn't work, read the following;
- ⚠ Talk to your superiors; your lifespan increases with popularity unless you date a bridge officer.

## ***Before you leave on an away mission:***

- ⚠ Verify who's on the team; if you've never seen them nor talked to them, call in sick;
- ⚠ Update your will;
- ⚠ Talk to your loved ones;
- ⚠ Provide a DNA sample for corpse identification;
- ⚠ Charge your phaser to full capacity;
- ⚠ Make sure your phaser's charged to full capacity;
- ⚠ Carry at least one concealed weapon;
- ⚠ Execute a transporter diagnostic;
- ⚠ Check for abnormalities in the security access log;
- ⚠ Scan the planet's surface to confirm that there's air;
- ⚠ Pack your gear according to the planet's temperature;
- ⚠ Observe your team members' behavior for signs of nervousness, mind control or host to alien consciousness;
- ⚠ Picture every guest, civilian, ambassador, religious icon, newbie as a potential threat, be paranoid about it;
- ⚠ After accomplishing all of the above, if everything looks fine, expect trouble.



# *Redshirt Survival Guide*

*Composed by Karen Welkin; Illustrated by Lance A. Wilson.*

## *Once you've beamed down to a planet:*

- ⚠ Roll yourself over in the dirt - mud's even better - to camouflage your red shirt but first, make sure that the dirt's not sentient;
- ⚠ Never lose sight of your teammates;
- ⚠ Stick to the middle, don't be the first or the last of your team;
- ⚠ Avoid narrow, creepy and dark places unless it implies that you stay behind;
- ⚠ Never take a shot for a superior officer, they might get injured but they never die, even if their shirts' stained with red, even more if they end up shirtless;
- ⚠ Stay on the lookout for Redshirts signs:



*For more information, please call 1-5.0.5.-Red-Shirt.*



# Fiction

## Off the Parade Ground - 1

by Col Drego Tensa

The slender, not quite twenty-two year-old man, his espresso colored hair gently tossed about by a light breeze, bent down, picked up his cap and placed it back on his head as he straightened his five foot nine inch frame. Smiling, he looked once again through clear, grey-brown eyes at each of the gold bars that now adorned the epaulettes of his crisp uniform. MACO Academy graduation was over and the newly commissioned second lieutenant, anxious now to start his career, began heading off the parade ground along with a few dozen other graduates, unaware that he was being watched.

As he neared the edge of the field, a tall, stocky man with graying temples, dressed in civilian clothes, approached him. "Roger Kennison?"

"Yes, I'm Ca...I'm Lieutenant Kennison."

"Come with me please," the man intoned, more insisting than asking.

Looking directly into the man's cold-steel eyes, he countered, "That depends. Who are you?" The lieutenant, head tilted slightly, eyebrows raised, was instantly wary. "May I see some I.D.?"

"I have a letter of introduction from the Academy Commandant," he responded, as he took a document from his inside jacket pocket, unfolded it and handed it to the wiry lieutenant.

Kennison looked the letter over for a few seconds, then, looking back at the man, he said, "I know Brigadier Tambul. This does appear to be from him." Then, returning his gaze to the document, he continued, "Special Operations, eh? Mister Graves, is it?"

"Just Graves. Right this way. I have transportation waiting," he said gesturing toward an air car hovering just above the runners' track a few meters away.

\* \* \* \* \*

Graves stopped his vehicle in front of an unremarkable older white stucco building on J avenue in National City just south of San Diego. The trip took less than eight minutes. Both men exited the car and walked up onto the overhung porch that fronted the rectangular-shaped former residence. The older man thumbed a button on a remote control device in his right front trouser pocket and the dark-stained oak door, framed in flagstone, swung inward. Graves extended his left hand and Kennison led the way inside.

The room they entered was anything but residential. The oak door was plating for one made of ten-inch thick steel. Though not readily visible, the entire structure was

encased in steel. Filing cabinets lined the entire room. Graves led the lieutenant down a narrow hallway to a small room in the back. Inside was a large steel desk with a cushioned chair behind it and three folding gray-steel chairs in front. The walls were painted egg-shell white, as were the walls in all the rooms.

Pointing to the center folding chair, Graves said, "Have a seat. Both men sat down. The older man then removed a thick manila file from a drawer in his desk and opened it.

"My two-oh-one file," Kennison asked, a bit incredulous.

"I have my own copy," Graves replied matter-of-factly, his eyes on the file. Then, after a moment's pause, he looked at the younger man and began speaking in controlled, even tones. "Your record at the academy both physically and academically is most impressive. You did well in sprinting, excelled in long distance running. You set several academy records in sniper training by significant margins. Your math scores are in the ninety fifth percentile. You have an uncanny aptitude for both intelligence and counter intelligence. Your teamwork rating, your language skills, your leadership skills, all are excellent. Above all you're incredibly resourceful. It's no mystery why you finished fourth in you graduating class, lieutenant."

"Which begs the question: why me," he asked with honest sincerity, his eyes focused on Graves. "Why not one, two or three?"

"That is the question, isn't it," he said rhetorically. Then, focusing hardened eyes on Kennison, he asked, "Have you ever killed anyone?"

"No," was the curt reply.

Graves leaned in closer. "Ah, but could you," he asked. Prodding.

Kennison kept his eyes focused on Graves'. "That depends," he responded.

"If your commanding officer gave you an order to kill a particular individual, could you kill that individual," Graves asked, insistence in his voice.

Choosing his words carefully, the young lieutenant answered, "If my commanding officer gives me an order to kill, I will kill."

Graves leaned back in his chair and looked skyward for an instant, the edges of his mouth curling slightly. Then, quickly returning his gaze to Kennison, he said "I think you're what we're looking for. I would like you to be available to us for a most important special operation."

"You got my interest," the young officer replied. "Consider me available," he continued, showing the older man the merest hint of a sly smile.

Standing and reaching across the desk, Graves shook Kennison's hand. "It'll be good having you on our team," he said. "I'll have someone return you to your quarters."

\* \* \* \* \*

Second Lieutenant Roger Kennison flipped open his secure-channel communicator. A masculine voice at the other end said, "Yes, what is it?"

"You were right, sir. I was contacted."

# Brain Benders

## ACROSS

1. Devote, as time
6. Advocate
10. Endorse
14. Long bones
15. Conflicted
16. Scottish hillside
17. Boreanaz's character on "Bones"
18. Give off, as light
19. Helix
20. Immobilizing brace
22. Salon job
24. "\_\_\_ Miniver"
25. Bridal wear
27. \*He was killed by a Taurus II anthropoid
29. Old style grocery carrier
33. Chi follower
34. They're inflatable
35. Continental capital
37. Oodles
41. Arctic bird
42. \*She was stabbed to death by Redjac
44. "Golly!"
45. Film units
48. Feed the kitty
49. Heavy reading?
50. Meadow mother
52. Beverage bug-gy for Brits
54. \*He was killed by Losira
58. Mouth, in slang

59. "That's right!"
60. Numerous
62. Bad mark
66. Kuwaiti, e.g.
68. Phobos, to Mars
70. Kind of battery
71. Radial, e.g.
72. Descartes' "therefore"
73. Circular windows
74. Dry run
75. Detective's need
76. Fingered

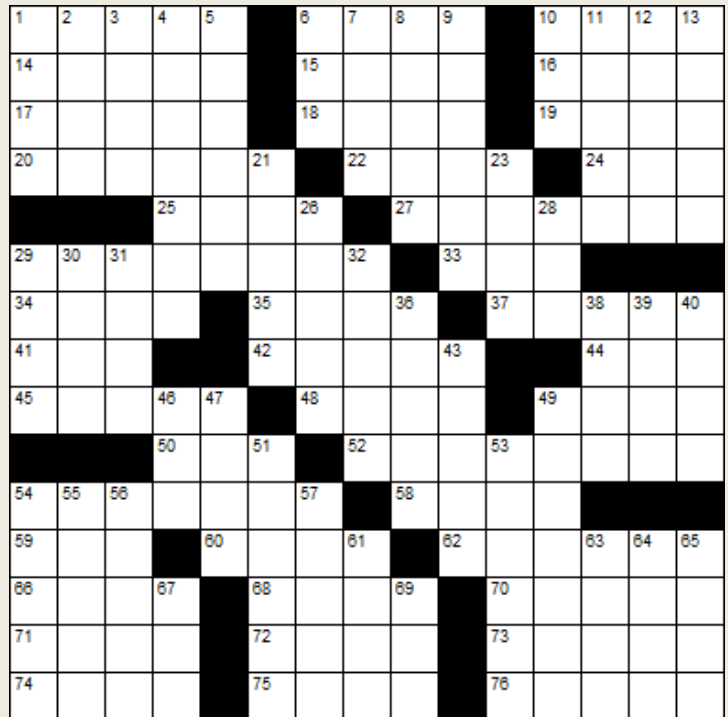


## DOWN

1. Temps
2. Alka-Seltzer sound
3. Chemical compound
4. Indigenous people
5. \*She was killed by esper Gary Mitchell
6. Colorado native
7. Cakewalk
8. "Peer Gynt Suite No. 1" composer
9. Bag
10. London based news service provider
11. Fragrance
12. Prehistoric burial mound made of stones
13. \*He was strangled by esper Gary Mitchell
21. Lhasa's land
23. Bungle, with "up"
26. Title character in a 1944 film
28. \_\_\_-tac-toe
29. Brandy flavor
30. Malaria symptom
31. Jab
32. \*He was killed with a Capellan kligat
36. Santa's reindeer, e.g.
38. All excited
39. Audition tape
40. Observed
43. Long time
46. 100 quintars
47. What porpoises do
49. Pudding ingredient
51. Canine's coat
53. \*He was killed by Kryton
54. \*He was killed by Losira
55. Eagle's nest
56. Ivan and Nicholas
57. Zzzz
61. Eastern discipline
63. Like a sad sack
64. Ram or buck, e.g.
65. Like the Sahara
67. "Wanna \_\_\_?"
69. "Wynken, Blynken, and \_\_\_"

## ESB Crockett's Spirited Crossword Puzzle

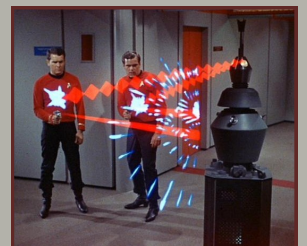
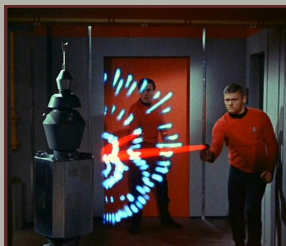
\*Redshirts - Edited by D. Tensa - February 2013



## Answers to Previous Puzzle



A Little Tidbit. Redshirts didn't *all* wear red shirts!





# More Brain Benders

## SUDOKU PUZZLE

February 2013  
Medium, Symmetrical  
by Tensa

			6	7				9
							4	
5			4		3		8	
2			1			7	3	
7								8
	1	8			4			2
	9		3		2			1
	2							
4				9	6			

Solution to January's Sudoku Puzzle  
Easy, Symmetrical

6	7	4	5	3	2	9	1	8
5	3	9	1	8	7	6	4	2
2	8	1	6	9	4	5	7	3
1	5	6	3	7	8	4	2	9
7	2	8	9	4	6	3	5	1
9	4	3	2	1	5	8	6	7
4	9	7	8	5	1	2	3	6
3	6	5	7	2	9	1	8	4
8	1	2	4	6	3	7	9	5

## WORD SEARCH

February's Topic:  
Look for 35 "Delta Quadrant Species"  
by Tensa

P	R	A	L	O	R	P	K	P	B	I	V	W
V	O	T	H	N	K	R	E	E	O	O	O	Y
J	B	A	N	E	A	N	B	N	S	C	R	N
O	C	A	M	P	A	A	I	S	D	A	I	G
P	Y	T	L	R	R	M	N	A	E	A	T	A
N	O	H	A	T	N	A	C	R	V	R	R	R
E	A	N	V	A	R	R	O	K	O	G	P	I
Z	E	B	E	A	V	I	I	A	R	A	T	N
U	B	J	G	A	I	E	C	N	E	L	R	U
K	O	H	L	K	R	L	N	U	X	A	L	I
V	R	J	X	U	A	F	A	T	F	J	Y	E
T	A	K	T	A	K	D	D	R	U	O	D	A
M	Y	L	E	A	N	V	I	D	I	I	A	N

Solution to January's Word Search:  
"Federation Planets"

L	G	A	I	A	F	L	A	K	I	T	V	X
Y	O	G	A	T	Z	M	L	E	Z	I	K	A
S	R	V	L	W	R	Y	K	L	B	I	E	O
I	A	I	A	O	L	T	H	A	V	E	N	E
A	Z	S	K	L	E	K	O	S	M	U	D	D
D	N	S	T	K	X	M	S	T	T	M	A	E
A	A	I	A	A	Z	P	L	S	O	O	I	N
N	V	A	R	R	I	S	A	Q	M	R	I	U
T	T	T	I	V	V	G	I	H	U	A	O	P
I	Y	C	S	R	E	S	I	Y	D	V	M	L
C	W	L	A	M	N	L	E	D	O	S	A	U
A	B	Y	N	A	U	S	K	U	R	L	R	T
M	I	K	A	H	S	K	E	L	V	A	S	O

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## On Command

Military Courtesy  
by COL Drego Tensa

Courtesy up and down the ranks is of major significance to any military organization. No such body can survive without it. Military courtesy breeds discipline, discipline breeds efficiency, and efficiency breeds success. Due to its extreme importance, military courtesy cannot merely be requested. It must ever be and always is expected, often demanded. Breaches in military courtesies are never tolerated and serious such breaches are dealt with harshly. Adherence to military courtesies improves communication up and down the chain of command, provides everyone involved with a sense of security, and improves one's chances for promotion.

In the chat area, the lieutenant calls the captain "sir," "ma'am" or "Captain Smith." The captain calls the lieutenant, "Lieutenant Jones," "Mister Jones," "Ms. Jones" or simply "Lieutenant." I fully expect military courtesies to be observed and practiced in the chat area. It exemplifies MACO discipline.

In the briefing rooms, the commanding officer of a particular briefing room shall determine the degree of formality exercised in that room.

As for the forums, the nature of the forum will set the tone for the formality exercised within.

At Murray's, you may relax, but let discretion be your guide.

As your vice commander, I am compelled to enforce discipline, but I'm here to support *you* as well. My PM inbox is open to everyone on this base. If any of you has any problems or concerns, you may PM me at any time. I'll do whatever I can to help.

## Joking Around

by Col Y'Wanna



SOURCES: Graphic Montage by OC Lance A Wilson

Humor: <http://www.netjeff.com/humor/item.cgi?file=STjokes>

Char Art: <http://ibadgr.deviantart.com/art/McCoy-Finally-Snaps-125286505>

Background: [http://en.memory-alpha.org/wiki/Paramount\\_Stage\\_9](http://en.memory-alpha.org/wiki/Paramount_Stage_9)